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== BLACK VELLUM v0.4 ===========================================================
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A custom toolbar skin for the user interface of The Lord of the Rings Online(TM) interactive video game by Turbine, Inc.

Black Vellum is a clean and elegant user interface inspired by black vellum paper inscribed with gold ink. The current version contains the foundation of an interface with graphics for nearly all the generic windows and an updated skin for the skill and experience bar, compass and morale/power bars. Most of the user interface windows are semi-transparent with the default background images removed. Black Vellum includes the Black Vellum Toolbars 1.1. The intent is for this interface to serve as a foundation for more complete interfaces, also distributed under the Creative Commons license.

- Zhu Hanuku

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== FREE TO SHARE AND REMIX =====================================================
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This interface is released under the Creative Commons Attribution-Share Alike 3.0 license, which is provided in the file license.txt or can be found on-line at http://creativecommons.org/licenses/by-sa/3.0/. If you share or remix and publish this user interface, please distribute it under the same license. Also please credit me with either a link to the Black Vellum portal or my user profile on LoTORInterface or to the LotRO Duo website. The graphics were created with GIMP and the source files (.xcf) are available for download at http://www.zhuhanuku.com/.

LoTROInterface: Black Vellum Portal
http://www.lotrointerface.com/portal.php?uid=2298

LoTROInterface: ZhuHanuku profile
http://www.lotrointerface.com/forums/member.php?action=getinfo&userid=2298

LotRO Duo
http://www.zhuhanuku.com/lotro

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== INSTRUCTIONS ================================================================
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1. Download the zip file (BlackVellum_v04.zip).
2. Unzip the file into the following folder located in "My Documents" or "Documents".
   ..\The Lord of the Rings Online\ui\skins\
3. For a custom toolbar, modify the SkinDefinition.xml file as described below.
4. Start The Lord of the Rings Online game client.
5. Open the options menu in-game (System --> Options or hit the "o" key).
6. Click on the "UI Settings" tab on the right.
7. Scroll down to the "Misc" options or search for "skin".
8. Select "Black Vellum 0.4" from the drop-down list
9. It is recommended to disable player and mob portraits:
   - Click on the "Adv Graphics" tab on the right.
   - Scroll down to the "Performance" options or search for "3d".
   - Uncheck the box for "3D Object Portraits".
10. You may need to exit the game and restart to reset the user interface graphics.

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== CUSTOM TOOLBAR ==============================================================
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The default toolbar works with any resolution without modification since it does not move the toolbar elements from their default positions. This toolbar includes the background graphics for two quickslot bars. The SkinDefinition.xml file distributed with the user interface uses the contents of SkinDefinition_default.xml in its "TOOLBAR" section.

Custom toolbars are also provided in tiny, right, small and wide versions. The tiny and small versions are available with backgrounds for between 2 and 6 quickslot bars. The right and wide versions are

available with 4, 6 or 8 quickslot bar backgrounds. All four of these toolbars require modification of the SkinDefinition.xml file under "TOOLBAR GRAPHICS" and "TOOLBAR SIZING". Aligning the location of docked quickslot bars requires modification of the SkinDefinition.xml file under "DOCKED QUICKSLOTS".

To customize the tiny, right, small and wide toolbars:

    1. Replace the "TOOLBAR" and "DOCKED QUICKSLOTS" sections of SkinDefinition.xml by pasting in the same sections from one of the following files.
        * SkinDefinition_custom_tiny.xml
        * SkinDefinition_custom_right.xml
        * SkinDefinition_custom_small.xml
        * SkinDefinition_custom_wide.xml
    2. Under "TOOLBAR GRAPHICS", uncomment the line for the number of quickslot bars desired. Comment all other lines.
    3. Under "TOOLBAR SIZING", uncomment the line for your screen resolution.
        * Alternatively calculate the proper X and Y positions for ID="ToolbarField" based on your resolution and update those values. Use letterbox_size.ods to help with calculations. Comment all other lines.
    4. If desired, uncomment the PanelFile and Element lines under "DOCKED QUICKSLOTS". Calculate the proper X and Y positions for ID="Toolbar_Quickslot_Extended_Scaler" based on your resolution and update those values. Use letterbox_size.ods to help with calculations.
    5. Save the modified SkinDefinition.xml file.

A single default toolbar graphic is provided with 2 quickslot bars and referenced in SkinDefinition_default.xml.

A total of 5 custom tiny toolbar graphics are provided and referenced in SkinDefinition_custom_tiny.xml.
    * Custom Tiny (2 quickslot bars): vellum_bottom_custom_tiny_2.tga
    * Custom Tiny (3 quickslot bars): vellum_bottom_custom_tiny_3.tga
    * Custom Tiny (4 quickslot bars): vellum_bottom_custom_tiny_4.tga
    * Custom Tiny (5 quickslot bars): vellum_bottom_custom_tiny_5.tga
    * Custom Tiny (6 quickslot bars): vellum_bottom_custom_tiny_6.tga

A total of 3 custom right toolbar graphics are provided and referenced in SkinDefinition_custom_right.xml.
    * Custom Right (4 quickslot bars): vellum_bottom_custom_right_4.tga
    * Custom Right (6 quickslot bars): vellum_bottom_custom_right_6.tga
    * Custom Right (8 quickslot bars): vellum_bottom_custom_right_8.tga

A total of 5 custom small toolbar graphics are provided and referenced in SkinDefinition_custom_small.xml.
    * Custom Small (2 quickslot bars): vellum_bottom_custom_small_2.tga
    * Custom Small (3 quickslot bars): vellum_bottom_custom_small_3.tga
    * Custom Small (4 quickslot bars): vellum_bottom_custom_small_4.tga
    * Custom Small (5 quickslot bars): vellum_bottom_custom_small_5.tga
    * Custom Small (6 quickslot bars): vellum_bottom_custom_small_6.tga

A total of 3 custom wide toolbar graphics are provided and referenced in SkinDefinition_custom_wide.xml.
    * Custom Wide (4 quickslot bars): vellum_bottom_custom_wide_4.tga
    * Custom Wide (6 quickslot bars): vellum_bottom_custom_wide_6.tga
    * Custom Wide (8 quickslot bars): vellum_bottom_custom_wide_8.tga

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== VERSION HISTORY ==
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v0.4 - more custom toolbars, vital graphics and Update 1 fixes
v0.3 - custom toolbar and updated more window graphics
v0.2 - updated release for generic window graphics
v0.1 - initial release for generic window graphics

Changes for Version 0.4 (2 April 2011)
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Updated user interface and added new graphics skins for:

    * Custom toolbars from Black Vellum Toolbars 1.1

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    * Vital bars graphics (character, target, target selection and pet)
    * Warden gambit graphics
    * Radar/compass graphics
    * Taller auction house window
    * Larger dressing room
    * Misc graphics (corrected some issues for Update 1)


Changes for Version 0.3 (7 Nov 2010)
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Added new custom toolbar and graphics skins for:

    * Main skill and experience bar as well as associated menu, shortcuts and store buttons
    * Fervour, focus and attunement pip graphics
    * Quest journal and reward selection graphics
    * Tooltip and drop-down menus


Changes for Version 0.2 (13 Oct 2010)
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General update for Volume 3, Book 2 (Free to Play release) and new graphics skins for:

    * Main skill and experience bar as well as associated menu, shortcuts and store buttons
    * Menu item selection graphics for vendor and barter items, skills, titles and mail
    * Auto-attack button
    * Deed log and trade windows
    * Inventory bags and house storage boxes
    * Inanimate object selection
    * Quickslots background


Version 0.1 (29 May 2010)
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Initial release.
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